

WARNING!!! KEEP YOURSELF AND YOUR XBOX SAFE!

First of all if you have not opened your Xbox and you are having problems, think about using your warranty if it's still covered. If you open the box it will invalidate your warranty.

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Warnings

Read the warning labels on the case and internal components Microsoft puts those there to indemnify from responsibility because it is in fact dangerous in there. The power supply is exposed, when it is not plugged in it can still hold a significant amount of power, it can shock you, if it is plugged in and you touch it, it WILL shock you. Taking proper precautions it can be perfectly safe. A few things to consider.

Damage to you

High voltage electrical shock hazard, touching almost any part of the power supply while it is connected will result in a shock. Even a brief shock at just the right moment/voltage etc can result in messed up heart rhythm and death. Consider wrapping the power cord into a bundle, when the case is open the cord stays under the lid in a bundle. When the lid is on you can un-bundle the cord and plug it in. This may sound like an exaggeration but you need to be very responsible with your actions.

Damage to your Xbox

Electro Static Discharge ESD

Low humidity increases static charge build up (more accurately it decreases the ability for the air to dissipate charge); movement of one object across another creates a difference in static charge. You know what clothes you have that create static electricity, don't wear those when working on electronics. It's not the static charge that causes damage to electronics; it is the difference in charge, and specifically the rapid change in charge that damages equipment.



Each ring represents any object, lets think of one of them as you and one of them as your Xbox, regardless of whether you are positive or negatively charged or both objects are either positive or both negative, the charge wants to equalize itself when the two objects meet causing a static spark. You don't need to create a spark to do damage to your precious electronics. Imagine an aquarium with a divider in the middle, one side is filled half way full and the other is filled completely full, if the divider were suddenly removed the water would slosh in both directions until it equalized and again became still. The trick is to see your Xbox is not the aquarium!

The most common method is to ground oneself this guarantees that you are at a lower potential than the equipment you are working on, any static charge leaves the equipment and enters you. This can still cause problems so ideally both the equipment you are working on and yourself are grounded. For safety reasons use an approved static wrist strap, these are designed to "break" if too many amps go through them.



DVD REPAIR

If your Xbox is freezing during games or returning the dreaded Dirty Disc Error you have a DVD drive problem.

If this all sounds like too much work you can always buy a replacement drive.

First off, DO NOT BLOW CANNED AIR INTO THE DRIVE WITHOUT OPENING IT! This will almost certainly make things worse, you just assure that the dust will be redistributed evenly inside the drive and this includes a coating on the optics you are trying to clean.

Steps to take in order to resolve Dirty Disk Errors

1. Use a standard CD/DVD Cleaner; they look like a normal CD but with two miniature brushes on them. This will only clean the lens. Sometimes this is all you need to be up and running.

2. Use this information to figure out what drive you are working with and what must be done to clean the lens in the next step.

Determine the manufacturer of your Xbox DVD drive – see page 4

3. Clean the lens and mirror manually.

4. Adjust the Potentiometer (pot) on the laser - see page 54

5. Replace the Laser in the DVD drive.

6. If none of the above options revive your drive you can rest assured you have tried it all get a new drive, they do go dead

You may notice that some of your games play fine while others do not. This is usually because some games are on DVD media and some are on CD media. CD's are single layer media while DVD's are multi layer media. This means it is easier to read a CD than it is to read a DVD. The concept of a DVD is to have several semi transparent layers of data. It is sort of like taking a few CD's stacking them together into a single disc. To read the 2-4 layers of data you must ignore the previous layers and pay attention to ones deeper in the disc. Obviously this is a more complex task and more subject to read errors.

For instance the double disk of Jet Set Radio Future is a CD while Halo is on a DVD. Most often you will notice the bottom of the media is one of two colors, gold DVD's and Silver CD's. It is not 100% that gold=DVD and silver=CD so if you find this rule of thumb to not be true in every case.

If you know you have a DVD problem because the drive will not open or close, stay opened or closed or makes grinding and popping noises

The number one quick fix for the DVD drive is to re-align the tray. This is common with CD players, CD changers as well. Many times just from normal use a gear will skip or something will jump track, unless all the pieces are in the right place at the time it powers up it will not work. So by removing the tray, aligning the internal parts to their starting position and reinserting the tray you can often bring a drive back from the dead - see Tray Alignment Procedure page 33



Determine the manufacturer of your X-Box DVD drive

Check Xbox DVD version without opening your Xbox. All DVD drives listed are compatible with all versions of X-Box Console 1.0-1.5

See "how to fix dirty disc errors" for more info.



Hit eject on your X-Box and check out the tray. The Samsungs extra cut-outs are pretty obvious so that is easy to pick out. If you have a Thompson or Phillips compare the size of the inner space, the Thompson's is narrower and this makes the inner ring for small size disc's look to be about halfway from the centre space to the outer tray, while the Phillips is narrower. Also look at the interior empty space, the Phillips tray is somewhat keyhole shaped while the Thompson is a smooth arch.



Just for further documentation here is a shot of the bottom of the drives. Notice the big hump on the bottom of the Philips, what the heck is that thing there for? It's like a little secret compartment for smuggling or something, totally empty in the interior. My best guess is that it just leaves extra space under the optics and becomes a little dust pocket to help route dust away from the lens.



Updated some time ago, Phillips came out with a new drive that makes use of this hump. The laser is positioned vertically and the PCB is designed to allow the laser to pass through the board and make use of this empty area. Apparently, this was the design they intended to initially use when designing the X-Box DVD drive case and only implemented the changes to the internals recently.





DETERMINE VERSION OF X-BOX

There are currently 7 versions of X-Box on the market today (10/24/04). These are referred to as 1.0, 1.1, 1.2, 1.3, 1.4, 1.5 and 1.6

- All original X-Box DVD drives work in all consoles regardless of version
- Only 1.0 versions have or need USB daughterboard's.
- power supplies are compatible with 1.0-1.1 motherboards
- 1.2-1.5 power supplies are compatible with 1.2-1.5 motherboards
- 1.6 power supplies are ONLY compatible with 1.6 motherboards (see third photo for visible differences
- Note: 1.0/1.1 to 1.2-1.5 power supply conversion see page 9









XBOX POWER SUPPLY COMPATIBILITY

You can convert a 1.0/1.1 to a 1.2-1.5 by using this diagram 1.0-1.1 Consoles have power supplies with an AT style connector (one row of pins)



1.2-1.5 Consoles have power supplies that have an ATX style connector (two rows of pins)





POWER SUPPLY FAILURE

Power supply failure, the darn thing just won't turn on. Usually proceeded by a popping sound right after attempting to turn on. In addition to the pop there is usually a hot smell and possibly faint smoke. Check out this link if you want to take a crack at repairing. I find this to be a waste of time since most often the fuse blew for a reason and if you do not fix the cause it will just blow again or swap it out. If you do not mind an ugly pile sitting next to the TV you could try to use a standard AT power supply.

Here is a picture of a Delta Power Supply on top and Mineba on the bottom.



All power supplies I carry are for 1.0-1.1 consoles and are interchangeable. The manufacturer makes no difference, to keep costs down we do not distinguish between one brand and another when stocking/shipping. If you order a power supply and install it I suspect you will have a working X-Box again. Occasionally not, sometimes the lightning may have damaged the mother board as well. I always feel guilty when telling people what to do I would guess 75-90% of the time the power supply fixes it but if I answer 100 mails that's like 10-25 people that followed what I said and it didn't work out. Did everything in the house get fried, only the X-Box or the X-Box and some other stuff? I think the degree of damage to other appliances may give you some clues, if the lightning struck the wire between your house and the pole I would say that is the worst case and everything in the house probably got ruined including the motherboard, if the X-Box was the only equipment affected I would say that is the best case and replacing the power supply will probably fix it.



CONVERT A PSU 1.0/1.1 TO A 1.2-1.5

Use v1.0/v1.1 PSU for v1.2/1.3 console (v0.1)

For those of you that have a blown & irreparable v1.2/1.3 X-Box power supply unit, you can now use a v1.0/v1.1 Xbox power supply unit to replace it. Lik-Sang offer a replacement v1.0/v1.1 (variable input) power supply.

What you will need: Connector from v1.2/1.3 power supply or Connector from ATX 20 pin PC power supply. Soldering iron & solder Heat shrink or electrical tape v1.0/v1.1 Xbox power supply

The v1.0/1.1 PSU connector has got 12 wires connecting to the motherboard. The v1.2/1.3 PSU connector has got 15 wires (extra wire colors are: 1 x Black/1 x Orange/1 x Red) connecting to the motherboard.

We want to connect the 1.2/1.3 PSU connector to the 1.0/1.1 PSU by connecting the following:

Pin assignment of the connecting Xbox V1.0/V1.1 PSU to v1.2/1.3 PSU:

V1.0/1.1		V1.2/1.3
PIN 1	CONNECTS TO	PIN 11
PIN 2	CONNECTS TO	PIN 1
PIN 3	CONNECTS TO	PIN 2
PIN 4	CONNECTS TO	PIN 3 & PIN 13
PIN 5	CONNECTS TO	PIN 7 & PIN 18
PIN 6	CONNECTS TO	PIN 15
PIN 7	CONNECTS TO	PIN 5
PIN 8	CONNECTS TO	PIN 9
PIN 9	CONNECTS TO	PIN 14
PIN 10	CONNECTS TO	PIN 16 & PIN 19
PIN 11	CONNECTS TO	PIN 20
PIN 12	CONNECTS TO	PIN 10

Pin configurations are as follows:

This is looking from above at the CONNECTOR at the end of the PSU not from above the connector on the motherboard - have a look at your PSU connector and it will be as clear as day.

The colors shown are the original PSU colors, and the other 3 colors on the v1.0 are the only 3 different colours that the generic PSU supplied by Lik-Sang uses. The 'X' indicates pins that are not required for the version 1.2/1.3.

REPAIR GUIE ¥1 0/1 v 1 12 ·2/1 ·3 20 10 Alternate colors indicate colors used by Lik-Sang PSU for pins 6, 11 & 12. i х CONNER CONNECTOR Х

х

Х

X 11

0 N

PSU

Join each wire, soldering each one, and insulate with heat shrink or insulation tape.

0 N

PSU

1

Plug it in and go!



XBOX VERSION DETECTION

IMPORTANT: Make sure you always start this guide with step 1

STEP 1

Check which brand of Video Chip you have (v1.0/v1.1/v1.2v/1.3 - v1.4/v1.5 - v1.6)

LOCATION of Video Chip on motherboard (same on all versions)



The video chip is located in the red square area

Now check what brand of video chip you have (click picture that matches your Xbox)



IMAGE1: 'Conexant' written on your video chip



IMAGE2: 'Focus' written on your video chip



IMAGE3: 'xcalibur' + Xbox-logo on your video chip



Select which picture matches with your Xbox: Your Xbox is like on image 1: see page 13 Your Xbox is like on image 2: see page 15

Your Xbox is like on image 3: see page 16



Xbox Version Detection - (Step1 Image1)

Check if there's a FAN on the GPU (v1.0 - v1.1/v1.2/v1.3/v1.4/v1.5/v1.6)



LOCATION of the GPU on the motherboard (same on all versions)

The GPU is located in the red area

Now check if you have a FAN on the GPU (click picture that matches your Xbox)



PICTURE1: There's a fan on the GPU



PICTURE2: There's no fan on the GPU



Select which picture matches with your Xbox: Your Xbox is like on image 1: You have an Xbox v 1.0 Your Xbox is like on image 2: see page 17

XBOX VERSION DETECTION - (STEP1 IMAGE2)

LPC power/ground (v1.4 - v1.5)

There's no visual method to distinguish a v1.5 from a v1.4. Xbox v1.5 has power and ground disconnected from LPC.

So you will have to measure if pin 2 (ground) on the LPC-bus is connected to the ground plane (a screw, for example) or not



Use a multimeter to check if pin2 (red point on images) is connected with ground (screw plate for example). If you prefer you can also measure 3.3v (LPC pin 9) (Xbox must be ON) ... it's dead on a v1.5.

NOTE don't just assume you have a v1.5 because you have a new Xbox. There are very few v1.5 Xboxes (we don't have exact data about this - but probably only produced on a few production lines in August 2003 (as test run, production fault ... we don't know). As far as we know MS produced the v1.4 again on all lines after that. Do the test above to make sure which version you have. You most probably have a v1.4!

Your LPC 3.3v/ground is connected: You have an Xbox v 1.4 Your LPC 3.3v/ground is disconnected: You have an Xbox v 1.5

XBOX VERSION DETECTION - (STEP1 IMAGE3)

RAM Model/Brand (v1.6 - v1.6b)

LOCATION of one of the RAM chips



The RAM chip is in the red area

Now check which brand of RAM chips your Xbox has below

PICTURE1: RAM made by Samsung (Samsung written on chip)



PICTURE2: RAM made by Hynix (Hynix written on chip)



Select which picture matches with your Xbox: Your Xbox is like on picture 1: You have an Xbox v 1.6 Your Xbox is like on picture 2: You have an Xbox v 1.6b

Xbox Version Detection - (Step 2 Image2)

Power connector (v1.0/v1.1 - v1.2/v1.3/v1.4/v1.5/v1.6)

LOCATION of the power connector on the motherboard (same on all versions)



The power connector is in the red area

Now check how many rows of pins your power connector has

PICTURE1: 1 row of pins



PICTURE2: 2 rows of pins



Select which picture matches with your Xbox: Your Xbox is like on image 1: You have an Xbox v 1.1 Your Xbox is like on image 2: see page 18



XBOX VERSION DETECTION - SERIAL NUMBERS (V1.2 - V1.3)

There's no perfect method to see the difference between a v1.2 and v1.3.

We do know that all PAL Special Edition translucent green Xbox consoles (this is NOT the same as the NTSC Special Edition Halo Xbox) are still v1.2.

If you have a normal black Xbox, try the serial# check in STEP3 on http://www.xbox-linux.org/wiki/Xbox_Versions_HOWTO to see if you have a v1.2 or v1.3

You have a v1.2 serial or PAL translucent green Xbox (not the NTSC SE Halo): You have an Xbox v 1.2

You have a v1.3 serial: You have an Xbox v 1.3

XBOX VERSION DETECTION - V1.0

=> You have a Xbox v 1.0 <=

XBOX VERSION DETECTION - V1.1

=> You have a Xbox v 1.1 <=

XBOX VERSION DETECTION - V1.2

=> You have a Xbox v 1.2 <=

XBOX VERSION DETECTION - V1.3

=> You have a Xbox v 1.3 <=

XBOX VERSION DETECTION - V1.4

=> You have a Xbox v 1.4 <=

XBOX VERSION DETECTION - V1.5

=> You have a Xbox v 1.5 <=

XBOX VERSION DETECTION - V1.6

=> You have a Xbox v 1.6 <=

XBOX VERSION DETECTION - V1.6b

=> You have a Xbox v 1.6b <=



CLEANING YOUR XBOX DVD DRIVE

If you are getting constant dirty disk errors, what do you have to loose, give this a try. The majority of the drives are not really dirty cleaning it will not fix the problem; they are getting out of adjustment or just getting weak. Try not to get your hopes up, too much sometimes you will be improving a DVD from constant errors to less frequent glitching and pausing during movies and games. But I guess that is better than nothing.

See disassembly procedure for details on how to get at your Xbox DVD drive!

Necessary tools: Torx Number #10 screwdriver Philips Number #1 screwdriver Q-Tips Lens Cleaner Compressed air

Helpful tools: Magnetized Philips Number #1 screwdriver or screw grabber

Some words of advice before we begin. Leave the small ribbon cables that connect components within the drive alone. If you feel you must disconnect and reconnect a few while you are in there, note that there is a brown wedge in each of the sockets that needs to be pulled out gently to allow the ribbon to be released.



There are four screws that need to be removed. Two in the rear





and two in the top, mid drive.



Remove all four screws, the ones mid drive are a little hard to get out, screw grabber makes it easy, shaking the drive upside down works too. Remove the bottom tray first; flip the drive so the bottom is facing up. You need to pull the metal tab in the back over the IDE connector and then it will then slip off. Pull out then up.



Now remove the top, you have to push in two catches near the front on either side of the drive to allow you to tip up the front of the top panel like this.





Now you have access to both the lens.



and the mirror



Blast the optics with canned air, and then continue on to the blast the rest of the DVD chassis trying to blow the remainder of the dust away from the optics. Using a Q-tip, clean the mirror and the lens with a high quality lens cleaner. I like to use anti static lens cleaner but any glass cleaner should work, I have even heard of plain alcohol being used. The goal is to leave a streak free finish and use one end of the wetted q-tip to clean and the other to dry. BE CAREFUL NOT TO SCRATCH THE MIRROR

One DVD in my collection had a single fiber from cloth on the outside of the mirror, this seemed to be the major cause of the problem but the drive still suffers from occasional errors.

"Here's a picture I just made showing all the parts involved in directing the laser to the disc and back. Here you'll see that just cleaning the top lens and the bottom mirror isn't really enough.

This is the lens piece without the top lens section. In total, there are 11 sections in that little piece that need to be cleaned to bring the drive back to full potential.

Also notice in the picture the SENSOR is detached from the main body. The little opening in between the sensor and the last focus lens (bottom left) is the most important place to be cleaned and can easily be done with compressed air."





Re-assembly is the reverse of assembly, start with the top and then attach the bottom. If you do not have a handy screw grabber or magnetized screw driver, have fun getting the top two back in place.



You will probably need to pinch the top and bottom together and shift them back and fourth to get the screw holes to line up perfectly. Finish off with the rear screws, re-assemble the Xbox and hope you made things better rather than worse.



CRACK OPEN THE XBOX

Pause for a moment and ask yourself "Is there any chance I want to send it in to Microsoft for repairs?" Performing these steps will void your warranty and cause the "Opened Xbox" pricing strategy to go into effect; this means it will definitely be cheaper to buy a new one. Be careful in there, there is an exposed power supply with some big cans (capacitors) on it, they can hold electricity for years and are designed to dump completely in one shot. That means one big shock, death, paralysis, discomfort, constipation etc; proceed at your own risk!

Step 1 - Start with the necessary tools and a clear work area.

Helpful tools: Insulated screw grabber (comes with many PC repair kits) X-Acto Knife useful for removing stickers and feet. Wax paper, good for keeping those stickers in shape. Required tools: Torx Number #20 screwdriver Torx Number #10 screwdriver



Don't delude your self in to thinking you can use a screwdriver or Allen wrench you will just frustrate yourself and mess up the screws. Head down to the hardware store and pick up Torx drivers they are reasonable. I got the orange ones in a set of six for $\pounds 3$ and the black one which has 4 interchangeable heads online, it is magnetized as well and all the ends you need are right at your fingertips so this is the one I use most frequently.

Step 2 - peel back the stickers. If you're not too worried about looks a Torx #20 punches right through the stickers with ease. If you want to keep it looking tidy cut a piece of wax paper to size to help preserve the stickers.



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Step 3 - The other case screws, a total of 6.



To get at the screws under the feet, just peel back the outer edge of the rubber foot. Leave the other half of the adhesive rubber foot to hold it in place. This is a good time to get out the X-Acto knife to help peel back the adhesive. (Update, I find I just cut the feet when I try to use the X-acto knife, try wedging the #20 Torx in there and twist it using the "fins" on the driver to pull up the pad just enough to get to the screw) Once you are able to get the feet up just enough to get at the screw start un screwing, let the screw push the foot out of the way rather than trying to peel it back further this way the pad is only removed as much is absolutely necessary.



Once all six screws are removed, flip the box upright and grab the sides and shake it a little bit and the bottom should drop away from the cover. I find this is done most easily by putting the Xbox in my lap.



Step 4 - Drive removal, there are 3 screws total holding in both drives. First remove the one for the hard drive; it is located under the IDE cable.



Two others are on either side of the front of the DVD drive. Once the screws are removed unplug the IDE cable to the Hard Drive and loosen the power cord from the track it sits in on the drive tray if you miss this step you won't be able to remove the drive. The power cord can be left plugged in on the hard drive, the cord is long enough to allow you to position as desired. The hard drive needs to be lifted straight up for removal and there is no really good way to grab it, I find sticking a finger in the hole in the front right of the carrier and grasping the rear of the carrier with the other hand works to get it loose, moved up about an inch or so and then lifting it with both hands from the sides to remove it.

Step 5 - With the Hard drive out of the way we get a good shot of the mounting screws for the power supply and DVD drive. Get those two screws at the front of the DVD drive after removing the IDE cable and Yellow cord from the motherboard. You may have a little difficulty removing the DVD drive, it does not slip out easily but as long as you have the two screws in the front and the two cables in the rear removed it can come out, again the trick is to go straight up.



Now with the drives gone it is starting to look like a normal PC. Page 26 of 87



Removing the power cord from the motherboard. Most sites tell you to use a pliers to remove the power plug as it is in there pretty good. I personally pull on the wires themselves, I risk yanking a wire out of the crimp in the socket, if I screw one up I am willing to repair it. Use your best judgment, the key is to grab half of the wires and pull evenly on all of them at a 45 degree angle, to raise one side of the plug first and then the other, it will not come out straight up.



Once the power cord is removed from the motherboard and the two mounting screws are off the power supply, grasp the heat sink on the power supply or use the cord that was going to the motherboard to move it about a quarter inch forward, this releases the power supply from the plastic tabs that hold it down on the side opposite the screws. Now the front of the power supply can be raised to allow the leading edge to clear the front of the case and it can safely be pulled forward and removed.



Step 6 - Eleven screws on the motherboard



Remove them all and be careful not to scratch the surface of the board with the driver.

Step 7 - Board removal

You will need to disconnect the yellow wires coming from the fan, power and reset switches and also the connections to the USB game controller ports, the USB daughter board itself can be left in place or removed. To remove the mother board lift the front to a 25 degree angle as shown in the picture it can then be pulled forward and removed.



You should now have a pile of parts like this below



To get to the power and reset buttons you will need to remove the front face plate. I have only done this by completely disassembling the case including the fan and inner tray. By doing this the bottom of the case becomes flexible and you will have an easier time popping off the front. You will find three tabs inside the case that are holding it, careful these are fragile. To get the plate off you will need to loosen the three and both sides of the front plate where it clips to the sides of the case (the side clips are the most difficult), all three inside tabs need to be loosened simultaneously while popping off one side or the other of the front plate. I think there is a possibility of doing this without removing everything but for now complete disassembly is my best advice.

TIP: If you are trying to remove the stickers without damaging them and making it look like they were removed, using a few drops of hexane (Zippo lighter fluid) around the edges of the stickers to get started and then using a drop as or two as you go, peeling back the sticker will help a LOT. The hexane temporarily neutralizes the tackiness of the sticky goop on the stickers, so that they peel back easily without ripping etc or looking like they've been peeled up. Once the hexane evaporates, which happens within a few minutes, the tackiness will return and you can push the sticker back down like nothing ever happened.

REMOVING THE XBOX FRONT PANEL (AKA BEZEL/FACE PLATE)

Okay this one was not that obvious to me. That thing is on there good and it is easy to break the 3 tabs or crack the case. Take your time and be careful. The goal is to remove the front panel without tearing the whole Xbox apart. You would need to do this if you were planning to paint it, install different color LED's in the power switch or just replace the power switch. This can be accomplished while the cover is off but the rest of the Xbox is assembled.

Tools: Big Flat Blade Screw Driver or other device to use as a pry bar.

Start by opening the console and removing the top cover. Next disconnect the yellow cord coming from the front panel. Notice the three tabs at the front bottom on the inside of the case. You will not need to remove the USB daughter board or USB connections but you can if it makes for easier access to the tabs.



The sides of the front panel clamp to the bottom of the Xbox with some good force so you have to pull twist and push harder than you might expect. Using the screw driver or other prying device attempt to move the front panel and the bottom plastic away from each other, moving the inside portion inward is easier than bending the front clamp outward but a little of each should get the job done. Once the front panel is pushed out just slightly go after the 3 tabs by pushing down. There will be a bit of stress on these so be careful. If all goes well you should hear a little pop when you push down on the first tab and notice the front panel move out slightly. Once you get to that point the rest is easy hit the other two tabs and rotate the faceplate.

THOMSON XBOX LASER INSTALLATION

Begin with a replacement Thomson Laser



Remove your Thomson DVD drive from your Xbox

Once you have access to your DVD drive you will need to remove the top cover and open the tray. Helpful articles for those activities Laser cleaning, also you can use the Xbox to eject the tray and then unplug the main power cord, this will leave the tray open, and the console can then be disassembled with the tray open.

Now you should see something like this



Our first activities will be to remove the ribbon cable that attaches to the Laser by moving the clip towards the rear of the drive see the arrows in this picture. The ribbon cable comes out freely once the clip has been released. You should not have to use any force at all to remove the ribbon cable.



Next we remove the four screws circled in green above. These are in there tight, it is ESSENTIAL to use a good Phillips #0 screw driver and use plenty of down force to see that they do not strip out (if a cheap or well used screw driver is used with not enough down force it is likely to skip and hole out the inside of the screw where the driver grips, so use a good driver and be careful). Also if you lose one if these screws you will have a terrible time finding a replacement so think about working on a flat surface and have a magnet or something to put them on. (They get lost in carpets instantly)

Note: when the tray is opened the laser is not meant to move freely along the rails if you slide it back and fourth you will hear a gears grinding awful sound, it is actually a little wheel with slots in it, part of an optical motion sensing system for the laser position. Regardless this is normal and you shouldn't get too worried. Try not to slide it around too much.



Now that the screws have been removed, take out the upper rail in this photo. There is still a gear that is holding the laser in place so it cannot be lifted straight up, 1 raise the laser slightly and then 2 move it away from the bottom rail and it should come right out.



Re-assembly is pretty much the same, remove the rail from the old laser, install it in the new one, and put it back in place making sure the gear is fitting into place. See that the bottom rail fits in place between the two "bumps" on either end. These are just little raised knobs of metal that create a bit of a trough for the rails to reside. Once the bottom rail is in place then install the top, also noting that it fits into the little trough. Now just install the four screws (screw them down well), reconnect the ribbon cable, install the top tray, put the console back together, and get ready to be impressed!

Note: Some lasers ship with static protection enabled, a solder blob must be removed for normal operation. Use a 15Watt or other low temperature soldering iron to wipe the solder away. We remove these prior to shipment but on occasion we have missed one and shipped with static protection enabled. For the drive to function normally the solder must be removed from the point circled in green.





THOMPSON DVD TRAY REMOVAL AND REALIGNMENT

For this tutorial we will be using a colorful pallet of made up words like thingy and nub... How to describe some of this better I do not know, well as always plenty of pictures to tell the story.

This procedure is useful for anyone with mechanical problems with their DVD drive, wont open, wont close, makes clicking/grinding noises etc.

Begin by opening your console to gain access to the drive.

Open the DVD drive to gain access to the tray. Then follow these steps

Looking at the bottom of the drive with begin by sliding the white actuator to the left



When it is to the right the laser assembly is up, ready to spin up a disc





When the actuator is to the left toward the circuit board the laser assembly is down and the hub that the DVD/CD's would reside on is below the tray.



When it is below the tray as pictured below, slide the tray all the way out, there are two tabs circled in green that will stop the tray from coming all the way out, depress these and completely remove the tray.



If your tray slides in and out freely the large black gear circled in green on the left is probably out of place and may be bouncing around in side the drive somewhere but you should have already found it by now!



Another common point of failure is the little nub on the white actuator circled in green on the right, that little baby needs to fit into the trough on the bottom of the tray outlined in green in the next photo.

Also note the teeth on the far left of the actuator, it looks like there are some missing right? No, that's normal.



Now with the tray completely out move the actuator so the laser assembly is all the way at the bottom of its travel, line up the tray so the nub fits back in the tray and simply push the tray back in the rest of the way. Reassemble the drive and test!

With drives that will not open, this is often caused by the white nub jumping the track. In that case you may have to force the tray past the nub so you can get to the point where you can realign the drive. There is no really good way to do this and be careful because you can break the nub off the white thingy and then you will have to replace that part, try to use the flexibility of the tray to bend that away from the white actuator.



PHILLIPS XBOX DVD DRIVE COMPLETE DISSASSEMBLY

Tools: Phillips #1 Screwdriver T7 Torx Driver

Remove four Screws circled in green



Remove top cover



All CD/DVD drives have some sort of mechanism to move the laser and hub up and down, the Phillips drive has one on the top, barely accessible at the front of the drive tray. Slide this over as the arrow shows and the tray will move forward slightly, you can now move the tray forward and remove it if desired. (If replacing a laser it is not necessary to remove the tray but makes things easier)



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To completely remove the tray, lift the catch on the right side of the drive.



Now you should have a good view of the laser assembly note that on the Phillips drive there is a black gear rail that sometimes pops out of place and the drive begins showing Disc is Dirty or Damaged errors. The gear rail simply needs to be put back in place for normal operation.





Flip the drive over to remove the bottom cover. Note the black tabs that are circled, these often bind and make the tray difficult to remove. Push those in first then remove the tray.



Now we should have a good view of the bottom PCB, note the screws circled in green, these must be removed only for total disassembly, and if you are installing a new laser it is not necessary to remove the screws.



Next we need to remove three ribbon cables



To remove them be sure to dislodge the wedge that holds them in place. Start on one side and then the other. This can easily be accomplished with a fingernail or delicately with a screw driver.



Now all the cables have been detached



Take the end of the circuit board near the rear of the drive and flip it toward the front, this will reveal one more cord to detach.





Now the laser assembly is exposed from the bottom of the drive.



As well as the top



If you wanted to try cleaning the lens and mirror this would be as far as you need to go. Blast the optics with compressed air attempting to direct the dust away from the lens (top) and mirror (bottom) Use a clean Q-tip and lens cleaner to clean the optics, you want to achieve a streak free surface.

The next step is to dislodge four dampeners that hold the laser assembly in place





Push them in the direction of the arrows and they will pop out and the laser assembly can be removed



Now you should have a pile of parts that looks something like this



Reassembly is the reverse.

Install the laser by pushing the rubber dampeners into their sockets.

Connect the circuit board to the white four wire connector on the chassis, lay the circuit board over the chassis and install the four black screws.

You will find it is easier to make the middle ribbon cable reach the bottom of the circuit board when the laser is positioned toward the back of the drive; this gives a bit extra slack.

Install the bottom cover, make the black nubs fit through the bottom, those are the ones we pushed on to remove the bottom cover.

Re-install the black disc tray if it was removed; be sure to make the nub on the actuator we used to remove the tray fits back into the trough on the bottom of the tray. Push the tray all the way in.

Install the top cover; install the four long silver screws.



PHILLIPS LASER INSTALLATION

If you are receiving Disc cannot be recognized it may be dirty or damaged errors on your Phillips DVD drive you can replace the laser to resolve the issue



What you'll need:

Phillips Xbox DVD drive with failing laser Replacement Laser Phillips #1, #0, #00 Regular precision drivers for prying 15W soldering iron

Prepare your laser. Always use ESD precautions when working on electronics. Note the two blobs of solder that exist in the green circle on the left but are removed in the laser on the right (You can see a dark line that forms between the two solder pads once the solder is removed)



Removing the solder is best accomplished by wiping a clean 15Watt or other low temperature soldering iron across the pads, (be very careful!!!) the iron picks up the solder.



Remove four Phillips #1 screws



One of them is under the warranty void if seal damaged sticker



Remove the top cover.



The CD/DVD tray must now be extended to gain access to the laser. By sliding the actuator in the direction of the arrow below



The tray moves about a 1/4 inch forward and can be opened the rest of the way just by pulling on it and it will slide freely.



Now with the tray all the way open we see the laser and the green PCB below. There are two silver parallel rails the laser moves on. One of the rails must be removed to gain access to the laser itself. Note the area circled in green, we need to remove the rail from there and it will easily slide out of the front one. The rail on the left of the drive can be left in place.



The rail is held in place by a small metal spring loaded tab. The metal is in the shape of a number seven (7) the small leg presses against the plastic and holds the rail from escaping; to remove we need to elevate the metal tab over the plastic so it can slide to the left. You will also notice a small bead of rubbery glue holding the metal tab down, use a pick or screw driver to scrape this off making removal easier.





Getting the tab over the plastic is a two handed operation. I used two small regular precision screw drivers to lift and one to leverage to the side. In this photo you can see the tab is lifted over the plastic riser, and held in place by a screw driver, the rail can now be lifted up.



In this photo the rail has been freed but the front is still attached, pulling the rail about a quarter inch back releases the front. And the opposite side is also free since there is a U shaped holder that touches the rail.



With the laser removed we must swap over the gear and springs, a single Phillips #00 holds this in place. Keep in mind if using one of the Llamma's lasers they are brand new and you will be cutting threads when installing this screw so it may be a bit harder than expected to insert.



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Now that the gear and rail has been swapped over to the new laser it is time to re-install the laser and rail. Start by fitting the laser U shaped notch back into the lower rail in this photo. Next insert the top rail into the standoff at the top right in this picture. You will now have the only rear top standoff, and rail holder to contend with.



Using the same lifting/pressure method as before we need to push the metal tab out of the way. The rail can then be pushed into place.



Note that the rail is in its spot but sitting there loosely. The metal tab has yet to be locked in place.



Using a precision screw driver, depress the tab so it is below the plastic, you may want to also replace the glue that holds the metal in its place.



Reassemble and install in your Xbox!

SAMSUNG DVD COMPLETE DISASSEMBLY

Tools Phillips #1

Begin with a Samsung Xbox DVD Drive



flip over, remove four screws. The top and bottom covers come off easily



To slide out the tray either use the emergency eject from the front of the drive or flip it over and slide this white thing in the direction of the arrow. It will be an easier task if a mini screwdriver is used.



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Removing the DVD tray, two clips need to be depressed on either side of the front of the DVD to allow its removal



If you are having tray eject issues the nub on the white thing circled below has most likely jumped out of the trough it fits in on the bottom of the tray, when reassembling the tray be sure this fits back into the trough on the bottom of the tray



Removing the laser assembly, remove the two screws where the blue circle is in this photo (screws already removed in photo) the back of the assembly lifts off easily. The front is held by two rubber grommets, see next photo for their removal



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This is a view of the bottom of the drive and you can see the grommet on the right has been removed from its "C" shaped holder. The grommet on the left still needs to come out!



With the laser loose I find this is a good time to remove the circuit board to gain easy access to the ribbon cables. The cables are attached to their socket with some tape. There are no wedges to hold them in place like on other drives. These could also be removed before the laser is removed, that would probably make things a bit easier.

PCB removal, you will find two black clips on the bottom of the board that hold the PCB in place, push on these in the proper direction, apply a little pressure to the circuit board, and it pops right off.



You should now have a pile of parts.



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Re-assembly - Install the laser assembly back into the chassis, put the shaft of a small screwdriver through the hole in the center of the rubber grommet and push it into place



Note the large headed screws on the left in this picture have been installed



Lay the PCB on top of the chassis and reconnect two ribbon cables



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The PCB is held in place by two back plastic clips circled below, press the board into place



Flip the drive into the upright position. On the top, install the ribbon cable that attaches to the laser. Note the position of the brown clip



Once the ribbon cable is installed snap the brown clip into the locked position as shown below



Put the top and bottom covers back on and you're done



Thompson Potentiometer (Pot) Adjustment

This is not for the novice; this tutorial assumes a certain level of knowledge and delicacy while working with the components. As well as the good sense to not plug it in while opened. Read the warning on the drive. Do this at your own risk!

Theory: The pot on the laser unit itself tells the laser how bright to shine (think of it like a valve on a faucet, the further open the more water flows). In the case of the DVD drive, the lower the number on the pot the brighter the laser shines. The brighter it shines the shorter the life of the laser. It seems the factory standard number is around 1700 the lowest number recommended to set the laser to 800. (Remember the lower you set the pot the shorter the life of the laser and beyond 800 can damage the media you put in the drive) There is no one number to set it to for success, it varies from drive to drive I personally shoot for a number around 1000 and tweak from there.

Necessary tools

Phillips Number #1 screwdriver 2mm standard screw driver (like for glasses) Torx T10 X-acto knife Digital Multimeter

Start by disassembling your Xbox and removing the DVD drive Open your DVD drive

Gain Access to the potentiometer by loosening the bottom circuit board enough so you can get a nearly straight shot at the pot





For the purposes of this tutorial I have removed the ribbon cables to get better shots of the laser, this is not necessary for adjusting the pot



Looking at the Pot we see 3 contacts. Position the drive so the single contact is on your left, the one to measure from on the right is the lower one. (You can also use the screw itself in place of the contact on the left; they are the same for our measuring purposes)



Get a measurement to start from, set your Multimeter to 2000 on the impedance setting, looks like little headphones



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Touch points 1 and 3 with the probes, you use red or black with either it makes no difference. Get an initial reading, it should be over 1400 and not fluctuate.



Scrape away the epoxy on the screw, not always an easy task and probably the most likely chance to irreparably damage your DVD. The epoxy sticks well and you need to pick at it hard to get it off, I use an X-Acto knife. Attempt to slice across the top of the screw until you expose silver across the surface then use a pick to remove the epoxy in the center of the screw.

(While removing this check to see that the contacts are not also covered with epoxy, this happens from time to time and makes it impossible to get a reading)



Now adjust this screw counterclockwise until it reads a lower number (suggest 100 unit increments). A little goes a long way in adjusting this screw. After each change completely reassemble and test the drive. Repeat until the drive starts working or you reach 800. If it still does not work at 800 get a new drive.



Ejecting DVD drive manually (Emergency Eject)

So let's say you lost power to your Xbox, power supply failed and you need to return it/send in for service or the power went out in the house and you have to return the game inside to avoid those nasty late fees!

The tools, a paperclip! The bigger paperclips work best. Straighten it out as below.



You will find a hole on all Xbox consoles at Arrow 1. If you stick your paperclip in that hole and it hits metal go on to point 2 (Phillips DVD drives)

Both Thomson and Samsung DVD drives open via the hole at arrow 1. For Thomson drives you will find you need to insert the paperclip all the way until it stops, remove and repeat the process several times, you are manually spinning a gear so it takes at least six or so pushes.

For Samsung drives inserting it a single time opens the door but you have to push pretty hard as it is a lever action open.

Arrow 2, right at the very tip of the arrow you will see a hole, like the Thomson drive you are spinning a gear manually and will need to insert many times



Once you have inserted the paperclip once/several times into hole 1 or 2 the door will start to come out, repeat until it is 1/2 to 1 inch out.



Once it is out far enough the tray can be pulled out easily, (never force it)





Explanation of Error Codes

Call Customer Service with No Error Number – see page 60

Description:

When you attempt to boot, a 'you need service' message comes up, and has a LED style number on the top left hand corner. Here is what they mean.

Disclaimer:

This information is a believed to be correct, should be as close as it gets;

Also:

Bootloader stuff you should never see, since if it fails kernel doesn't boot. (Thus you see no message)

Code who sets it - Description

0 - any - No error

- 1 bootldr Unknown exactly, something to do with checking the motherboard
- **2 bootldr** EEPROM check failed
- 3 bootldr ??/not used
- **4 bootldr** Ram check failed
- **5 kernel** HDD not locked (retail bioses require the hd to be locked)
- 6 kernel Cannot unlock HDD
- 7 kernel HDD timeout
- 8 kernel No HDD found

9 - kernel - HDD parameters (PIO/DMA/or size {debug}, certain size minimum is required for debug)

- **10 kernel** DVD timeout
- 11 kernel No DVD Found
- **12 kernel** DVD parameters (PIO/DMA)

13 - kernel - Dashboard launch fail (due to missing/bad key, or anything else that would prevent it from running) and the dashboard didn't specify why it failed.

14 - Dashboard - Error loading dashboard (dashboard generic error)

15 - - ??/not used

16 - Dashboard - Other files to do with dashboard / dashboard settings (specific dashboard error)

- 17 - ??/not used
- 18 - ??/not used
- 19 - ??/not used

20 - kernel - The dashboard was attempted to load and failed; It was a cold boot, and the Dashboard didn't specify why it failed, but it (for some reason) needed to be noted that the DVD passed the challenge/response authentication

21 - Anywhere - This error says that the machine was booted to display an error, basically someone told the machine to reboot (or launch a xbe) with this flag, and the error code just means it's been rebooted by the flag

In closing:

21 was the highest number I could find, I don't think any thing is past that. And for the unknown ones, I couldn't find any reference to them at all; I don't believe they are used.



Your Xbox Requires Service

There are two flavors of this message. One that displays only in English. One that displays in multiple languages. The multiple language variety may include several error codes.



Call Customer Service Error Code with No Number

I have heard quite a few resolutions to this problem.

In my experience modding the system and re-imaging or replacing the hard drive resolves the issue.

Others have reported that it was due to improper connections on the IDE cable or yellow DVD cable.

One of our readers reports that twice this was due to IDE connection, reconnecting the cable addressed one console and replacing the IDE cable resolved the other.

Motherboard Related Failures (bootldr)

1 - Bootldr, 2 - bootldr, 3 - bootldr, 4 - bootldr: Replace the motherboard and Hard Drive as a pair. Several errors 1-4 relate to components on the motherboard and cannot be easily fixed without surface mount PCB repair skills.

See error codes page

Call Customer Services Errors 5 – 7 - Hard Drive

Call Customer Service Errors 5-7 relate to a hard drive problem

Replacing the motherboard and hard drive as a pair is the easiest option to fix. Alternatively a modchip can be installed on the mother board to allow access to the drive and an unlocked hard drive can be installed. This is a delicate task and not an easy option to undertake, it is not recommended for the inexperienced. Special bios and utilities are necessary, some of these tools may not be legal since they may have been developed using Microsoft code so we are not able to recommend any nor post/point you in the direction of where they can be found.



Notes on Hard drives

You CANNOT just swap out the IDE drive with a new one. The Hard Drive is locked using an ATA specification that locks the hard drive unless a password is provided. Each hard drive has a unique password that is transmitted in plain text to the drive on boot up to make it useable. If the drive is not properly locked you will receive an error 5, this is due to the retail bios requiring a locked drive. If you wanted to install a replacement drive into a console with a bad drive (CCS 07 error) you would first need to install a modchip that has bios that supports unlocked drives. Then you could lock the drive using disk utilities (LiveInfo, ConfigMagic, Slayers disk etc) and remove the modchip or leave it in for that matter. Please do not ask for links to the software or where to find it as I don't know myself.

Another method of doing this is to put your PC next to the Xbox, use the Xbox to unlock the drive by powering it up, then swap the cable to the PC IDE cable and then allow your PC to detect it. If you have an Xbox with bad Hard Drive the process to swap gets a bit more complicated and there is no possibility of doing this without installing a modchip.

If you are hoping to salvage a drive from a broken Xbox you will need to first unlock it before a PC could gain access to it. So if you have a dead mother board this makes use of the old drive difficult.

Dead motherboard? - An EPROM chip on the motherboard contains the password that unlocks the hard drive. Without a working motherboard there are two ways to go about reviving the drive, the only way to get the password from a dead motherboard is to de-solder the EPROM chip and read it, another way to go would be to remove the EPROM chip on the hard drive and flash that with an unlocked image from another drive. If the password is retrieved from the chip on the motherboard, then using utilities it is possible to provide the password to the drive. In my experience there is no universal software solution for unlocking the drive unless the password is known.



How to Recover A Locked Hard Drive without Password (From a Dead Motherboard) (v0.1)

NOTE: If you know what you are doing, this tutorial could also serve as a way to un-ban yourself from XBOX Live, providing you have an unbanned EEPROM on a dead or working motherboard

The smart thing to do is to always have a backed up copy of your Xbox's EEPROM. It is a good practice to make backing up important data part of the modding process, specifically, your Xbox's EEPROM information (done with Configmagic) and a backup of your C: drive (done with evox). These 2 things ensure that, in the event of an XBOX disaster, such as, a dead motherboard, that information can be transferred to a new XBOX and things will be as they were. However, such disasters are not typically expected and can be an even greater loss for those who are unprepared.

In the event that you find that your (locked) 80 gig hardrive filled to the brim with over a year of history cannot be transferred to a new XBOX, you may begin to feel your ulcer acting up.

There is a solution to this problem. It is not necessarily pretty or very inviting to the uninitiated, but it is a solution nonetheless.

** FOR THIS TO WORK, YOU MUST HAVE THE MOTHERBOARD THAT THE HARD DRIVE CAME WITH OR WAS ORIGINALLY LOCKED WITH**

What needs to be done is to recover the old hard drive information from the XBOX EEPROM. Since your XBOX is dead you can no longer access this information by normal means, but it is most certainly still there. To recover this information the EEPROM will first, have to be identified and located.



As you can see, it is just a tiny little, bug-sized chip, between the TSOP chip (on the left) and Pic chip (on the right)

You need to de-solder this chip from your dead XBOX and solder it in to your current XBOX. The most dangerous part of this operation is the removal of the EEPROM, as breaking a leg (pin) can render it pretty much useless or make for a very difficult repair

BEFORE DOING ANY OF THIS BE SURE TO BACK UP (1.EEPROM INFO 2.C DRIVE 3. GAME SAVES AND APPS) FROM YOUR CURRENT HARD DRIVE AND UNLOCK IT, AS YOU WILL BE REMOVING YOUR CURRENT XBOX'S EEPROM.



REMOVAL OF THE EEPROM CHIP:

You will need the following things:

- 1. Fine Tipped Soldering Iron (at least somewhat fine)
- 2. Fine Desoldering Braid
- 3. Magnifying Lens/Microscope (Preferable, but not needed by pros)
- 4. Solder
- 5. Flux
- 6. Fine Tipped Tweezers

STEP 1: De-solder EEPROMs from both source and destination Xboxes

a. Once you locate the EEPROM be sure to make note of the circle shaped indent in one of its corners.

This marking is to identify which way the chip should be placed over the pads (you don't want to put it in backwards later on).

b. Set up your magnifying lens or microscope over your Xbox motherboard

c. Use the desoldering braid to remove as much solder as possible from each of the pads under the chip's legs. Beforehand, it's wise to apply a bit of flux to the pads to aid in solder flow. If you can adjust the heat on your soldering iron, try using a higher heat of around 800, since the higher heat will make it easier for the braid to absorb the solder more quickly. Using tweezers hold the desoldering braid over the desired pad and press (not too hard) on the braid with the soldering iron. Once you have removed as much solder as possible from the legs and pads and things look as clean as can be, it's time to remove the legs from the pads, one by one. Place the tip of your fine tipped tweezers (or a suitably small piece of metal) in the space between the leg and the chip. Using the tweezers as a lever, lightly nudge the leg off while heating the pad with the soldering iron. You don't want to bend the legs very much, so be sure to be gentle when removing them from the pads.

Try to nudge them just enough to see or feel a slight movement, indicating that the leg is no longer connected to the pad. Continue this process with each pin until all 6 are removed from the pads.

STEP 2: Solder EEPROM onto Motherboard

Now that you have your EEPROM removed, it's time to solder it onto your motherboard. The first thing you need to do is prepare each pad with a little bit of solder and flux. Only use a small amount of solder on each pad, trying to keep it relatively flat and level (not all blobby). Using tweezers, position your EEPROM over the pads, making note that the circular indentation mentioned earlier is in the correct place. Once correctly positioned, use the soldering iron to apply some heat to each of the opposite corner legs, one at a time. This will hold the chip in place while you solder the rest of the legs. Once the chip is held in place, you can solder the rest of the pins on, adding solder and flux to each one for a good connection. To finish things up, you can add some solder and flux to the two corner pins.

That's all. You can now recover those memories, once thought lost, from your locked hard drive. Remember, when booting your XBOX only the locked hard drive you were trying to recover will boot. Any other hard drive will need to be unlocked to boot up.



How to unlock your Xbox HD on a PC and use it afterwards as HD for your PC (v0.4)

** UPDATE: this tutorial explain the 'old' manual way to unlock Xbox harddrives. You can now use homebrew Xbox apps to easily unlock a drive with 1 button click. ConfigMagic can unlock harddrives, but also newer versions of EvolutionX dashboards and also all 4th generation modchip OS'.

If your Xbox is broken or if for any other reason you want to unlock your Xbox HD on your PC you can use this method but you will still need the hdd password. Once a drive is unlocked, you can format and use it in a normal PC **

First of all download the hdd unlocker here: http://www.xboxscene.com/tools/tools.php?page=harddrive

Then connect your original hdd to your Xbox, using Evox, get your hdd password. (In the evolutionx dash go 'system utils' then 'backup', this will make a directory called "backup" on the C drive of your Xbox. "hddinfo.txt" will contain the HD key) Once you have it, it looks like this:

01:23:45:67:89: AB: CD: EF 01:23:45:67:89: AB: CD: EF 01:23:45:67:00:00:00:00 00:00:00:00:00:00:00:00

Rewrite it as follows:

0123456789ABCDEF0123456789ABCDEF01234567

Yes delete the last zeros and print it out, you will need it. Now you have to boot DOS (Bootdisk).

Go here http://xbuck.free.fr/softs/wxpboot.exe for a bootdisk that works with Win98-WinXp.

Once downloaded execute it, enter a Floppy disk in your computer. It will make that disk a boot disk.

Then add the files: hdunlock.exe, hdunlock.pas, hddisabl.exe, and hdddisabl.pas to the bootdisk just created.

Now, turn off your computer, set your Xbox hdd to SLAVE, and install your Xbox hdd in your computer.

Turn on your computer with bootdisk inserted, and it will ask you to press a key, then press a key, and you are in A:>

Type in hdunlock and press enter

Select your Xbox hdd, and enter your hdd password it should say DONE Type in hddisabl Select oyur Xbox hdd, and enter your Xbox hdd password it should say DONE

Congratulations you have unlocked your Xbox hdd for formatting.



Simple way to format it in WinXP:

Now boot to windows Enter "MMC" in RUN File-->Add/Remove Snap-in Click on ADD New window appears double click on Disk Management New window, click finish Click on OK Click on OK Click on Disk Management (LOCAL) Then right click on disk 1 and select the first option Now right click on the right box next to the Disk 1 Box Then click on format, and format it the way you want it, select your partition letter and your ready to go.



Extracting the HD password from an Xbox hard drive

The Xbox harddrive uses a fairly old but relatively unused set of security commands to prevent easy access to it's built in drive. However, since the password system does not specify any form of challenge/reply system the password is transmitted in "clear" form. Thus with the right equipment and a little bit of patience you can easily read the values.

The ATA spec provides a command labeled SECURITY UNLOCK (command code 0xF2) which provides a means for passing a 32 byte password to an IDE drive in order to unlock it. There are two passwords, a master and a user password. The Xbox uses the user password.

To get to the password you need at least 22 (preferably 23) probes. DD (15:0) -- data pins CS (1:0) - -- Chip Select DA (2:0) -- Device Address DIOW- -- Device I/O Write DIOR- -- Device I/O Read (optional)

When dealing with hardware you need to realize that there is a difference in the voltage level of a line and the line's meaning. For the "standard" wire the low voltage condition (usually 0V) corresponds to binary 0 and the high voltage condition (2.7V, 3.3V, 5V, 12V, or whatever) is binary 1. There are signals that are "negative logic" in which case the opposite is true: 0V == binary 1, +xV == binary 0. The ata spec uses the symbol 'A' (for asserted) to indicate the high voltage condition, and the symbol 'N' (for negated) for the low voltage condition.

The CS0-1, DIOW, and DIOR lines are negative logic, which is indicated by the '-' mark after their names (above and in the spec).

There are several registers in the ATA spec; they are addressed by the combination of the CS and DA lines. Several of these registers have different meanings depending on whether they are read or written, the write meaning is shown first.

The values for these registers are: cs1- CS0- DA2 DA1 DA bits Name 0(A) 1(N) 1(A) 1(A) 0(N) 8 Device Control Reg./Alt. Status Reg. 1(N) 1(N) X X X 16 Data Port 1(N) 0(A) 1(A) 1(A) 1(A) 8 Command Reg./Status Reg. 1(N) 0(A) 1(A) 1(A) 0(N) 8 Device Reg. 1(N) 0(A) 1(A) 0(N) 1(A) 8 LBA High Reg. 1(N) 0(A) 1(A) 0(N) 0(N) 8 LBA Mid Reg. 1(N) 0(A) 1(A) 0(N) 0(N) 8 LBA Mid Reg. 1(N) 0(A) 0(N) 1(A) 1(A) 8 LBA Low Reg. 1(N) 0(A) 0(N) 1(A) 1(A) 8 Sector Count Reg. 1(N) 0(A) 0(N) 0(N) 1(A) 8 Feature Reg./Error Reg. 1(N) 0(A) 0(N) 0(N) 0(N) 16 Data Reg.

The value to be placed in the register is passed on the DD lines (the data lines). When setting an 8 bit register the low bits in the data lines (0-7) are used.



The Xbox appears to use a standard method for sending ata commands to its drives. The SECURITY UNLOCK command doesn't require the use of the sector count, LBA low/mid/high, or features registers, but they get cleared anyway. The only register that we are really interested in, to begin with, is the command register. What we need to do it setup our logic analyzer to trigger (start capturing) when the command register is written to with a value of 0xF2. The method for doing this is dependent on your analyzer, RTFM. So, trigger when:

CS1 == 1 CS0 == 0 DA2 == 1 DA1 == 1 DIOW == 1DD (7:0) == 0xF2

At this point the Xbox has written the command 0xF2 (SECURITY UNLOCK) to the drive, which is now expecting to receive the password over the data lines in subsequent writes. The mode used to transfer the data is called "PIO data-out" and transfers 512 bytes of data (that's 256 16 bit writes) over the data lines, controlled by bits in the Status register. There is a good diagram in the ATA spec showing the transfer process, and you are encouraged to have it on hand when going through this the first time (the latest ATA specs can be found at <u>www.t13.org</u>).

word #16: last two bytes of password words #17-255: reserved (these were all zero in my case)

The transfer does not begin immediately. The device (the ide drive in the Xbox) must first signal that it is ready to receive the data. In the PIO modes this flow control is done through the Status Register. The bits in the 8 bit status register are:

bit 7: BSY Busy (the device is busy)

bit 6: DRDY Device Ready (the device is accepting commands)

bit 5: DF Device Fault (device is unable to complete the command) bit 4: # (Command Specific)

bit 3: DRQ Data Request (device is ready to transfer data) bit 2: --- Unused (Obsolete)

bit 1: --- Unused (Obsolete)

bit 0: ERR Error (an error occurred while processing a command)

The transfer of data to the drive cannot occur until BSY == 0. You will see (if you are watching the DIOR line) that the Xbox is polling that register waiting for the bit to clear. When it does the Xbox will begin transferring the data bytes to the drive.

It is worth while for me to note that on high speed analyzers you will see the logic lines drift from their previous value to the new value. This is *normal* and is due to the capacitance of the data bus. You need to be looking at the stable signal, not at the (possibly multiple) transient values



which occur during the change. This is the reason for the DIOW-line, to tell the device when the data lines are stable. Slower measurement devices will (probably) not see these transient results. If you are unfamiliar with such high-speed devices this can be confusing

Options for those without a logic analyzer

I have had a bunch of questions centered mainly on how to do this without the analyzer or some other specialized equipment. Generally my answer is: you probably can't. I *seriously* doubt that any generic input device on a PC can be read at anywhere near the speed required. If someone really wants to try, my suggestion is to start with the parallel port. I do not know that much about the parallel port, but you may be able to program it to read the data at a sufficiently fast rate. It appears to have at least 9 input lines, (though some are inverted) which can be used to read the pins on the ide cable. You would have to dedicate 6 of these pins to the control signals (CS (1:0)-, DA (2:0), and DIOW-) and could use the other 3 to gather data from the DD pins. This would, of course, require multiple runs to gather all of the 16 bits for each word in the password.

The two primary questions I can't answer are the capacitance of the input pins on the parallel port, and the speed with which they can be polled. If the capacitance is too high you will be ruining the ide signals, and the Xbox will almost certainly not be able to communicate with the drive at all. If that is the case it may never get to the stage of trying to transfer the password to the drive (worst case is it could overheat the IDE controller chipset). If the read speed is too low then you will not be able to get all of the state changes, and will probably not be able to read anything of use. My *guess* as to the lowest possible read rate is somewhere around 25MHz. At this rate you will probably miss some of the DIOW line changes, but should be able to see all of the actual data bus changes.

If you decide to try this, verify it works on some other drive before using your Xbox drive, as I have no idea what kinds of problems might come up if it fails.



Error 6 - Cannot Unlock Hard Drive

This error is usually caused by problems modding or something unusual that occurred on a stock Xbox that caused the hard drive to become unlocked. Stock bios chips as well as some first generation modchip bioses

Fixing Error Code 6

You may potentially damage your game console as well as void the warranty by opening it. If you do so I am not responsible.

To fix the Error Code 6 on the Xbox you will need 2 Xboxes (one that works find and your broken one) Torx 20 screw driver (to take the cases apart) Torx 10 screwdriver (to take your hard drive out with) Hard drive Y-Splitter Adapter Cable At least one music track on the working Xbox

Ok getting started I will be calling the broken Xbox, Xbox 1 and the working Xbox, Xbox 2, First you need to open both Xboxes. After you get them apart take the hard drive out of Xbox 1 (the broken one remember) and place it upside down on the Xbox 2's DVD rom drive. Next unplug the power cable going to Xbox 2's hard drive. Then take your Y-Splitter and connect it to both Xbox hard drives and power cable you unplugged. Now plug your power and AV cables into the Xbox and boot it without a game in. When you get to the Menu go into your music and play a song for about 5 secs (or the whole song it is up to you). After that back all the way back to your menu and unplug the IDE cable (NOT the power cable) from your hard drive and plug it into your Xbox 1's hard drive and try to go into a menu. It will freeze on you but this is ok. Wait until it gives you the Error Code 21. When Error Code 21 comes up power off the Xbox, unplug the Xbox 1's hard drive and put it back into Xbox 1. Reconnect all the cable to Xbox 1's hard drive and boot it. It should boot fine. Now power off and put both Xboxes back together.

Alternatives

Replace Motherboard and Hard Drive as a pair

Install Modchip and find utilities to re-lock the drive to the motherboard (requires illegal

bios/software, we provide no support in this task)

Install a Modchip and leave the drive unlocked (requires illegal bios/software, we provide no support in this task)



Mod Chips

This is an overview and the terminology is targeted at someone with little or no experience.

The Xbox has a bios like a computer, a mod chip replaces that bios with another. Microsoft decided to shut off many computer like features in the Xbox, lots of techie geeks noticed this and found the keys to unlock them. Some modders are driven by greed and game copying, others use the Xbox as a computer running Linux or an advanced DVD/video player, and some are working on tivo like functionality. The Xbox being in terms of processing and graphics technology, the most powerful console on the market makes it a great platform to expand.

Like a PC when an Xbox boots it accesses the bios, in Xbox terms TSOP chip. Many tasks are performed including checking memory, video, presence of DVD, Hard Drive etc. Once these tasks are complete it asks the hard drive to load the operating system.

Enter the Mod Chip, these are chips designed to perform the same functions as the normal TSOP but are altered slightly, they are hardwired to the board and come in may configurations from 30 wires, or 9 wires to no wires at all to solder. They wedge their way in, and take over for the standard bios and perform the functions for it.

One standard alteration in all aftermarket BIOS's is there is no longer a check for signed code. Original games have a digital signature that is checked for accuracy, if this check fails the game or application will not load. Loading a bios that does not do a signature check allows modders to run unsigned code. For some this means they can allow their Xbox to play games that are burned to CD's. In theory one can burn copies of games they own, make a backup and play the backup and keep the original safely in its case.* More importantly you are able to use this to install Linux on an Xbox, through the use of an altered bios you will be able to link your Xbox through a network connection and upload files as necessary.

*I do not condone the illegal copying of games or circumvention of copy protection!!!!



What not to do when soldering a mod chip!

Be careful with your soldering iron!!

This board is a failed mod attempt. Take a look at this photo and see if you can determine why it is not working!



Notice how the solder around R71R covers two traces and the splash links a third. If you look closely you will see similar situations on several of the other soldier points. If you have never used a soldering iron on electronics before, an Xbox motherboard is a bad place to learn. Try on an old board first!

Error 7 - kernel

This is a hard drive error. Your hard drive has died you can either replace the motherboard and hard drive as a pair or go through multiple steps with a modchip to allow you to create a new drive or lock a previously unlocked Xbox drive to the password your motherboard has

Create a new drive

To save the step of recreating the drive, purchase an unlocked drive



Software Errors

Here is a possible solution for error 7/16. This is untested and some of the software suggestions may not be legal to use please do not mail me asking where to find it or any detail beyond what is described below.

I recently got error code 07 on my Xbox.

So I placed a regular hd drive in it, and it gave error 16.

I was expecting 05, but since the drive did not contain any Xbox partitions it seems logical. So I put in a game cd and then I did get error 5.

As a final check I disconnected the DVD ide cable, and then got error code 11. These tests indicate that there is nothing wrong with the Xbox's ide controller.

So I modded the box with a matrix chip.

But still I did not have a backup to restore so I downloaded Slayer's setup 2.0, burned it to cd, booted and brought back life in my Xbox.

The Xbox in question in a V1.1 PAL machine.

Error 8-9

Your Xbox motherboard is having trouble communicating with the Hard Drive. Check cables, this is probably due to an ATA controller on the motherboard and not due to the hard drive itself. (My personal experience is try replacing the hard drive and see how it goes). My recommendation for most is to replace the Motherboard and Hard drive as a pair.

Call Customer Service 10-12

Your Xbox is having difficulty communicating with the DVD drive. Most often replacing the DVD drive will resolve the issue.

- 1 Check the IDE cable connection
- 2 Replace IDE cable with a known good one
- 3 If above do not solve the problem replace the drive

Call Customer Service 13-21

Something has happened to the software on your Xbox and it can no longer perform properly. You have a couple options available to resolve the issue. Replace the motherboard and hard drive as a pair

Replace the hard drive

Repair the data on the hard drive


LED Error Codes

All errors below can be resolved by replacing the motherboard and hard drive as a pair.

Flashing Green Bad EPROM image

Steady Green No Video "Coma Console" page 74 or check here: http://www.llamma.com/xbox/Repairs/ComaConsole.htm

Flashing Red and Orange (Amber) Video display problem, check cord. Also try switching to another video mode by changing the cable. I currently have an Xbox that displays this error when connected to the standard composite video cable but boots fine when connected to a RF adapter cord.

Flashing Red and Green Numerous causes, system failure see also Call Customer Service Error

Tries To Boot Three Times and then starts flashing red and green.

Also Known as "Christmas Lights" In my experience this is due to a failed mod chip and broken traces.

For Solid Red LED and others see EEPROM Fix page 75



Coma Console Fix found

Coma Console describes the situation where your Xbox will no longer boot, you see a blank screen, no audio but the LED light turns steady green just like it would look if it were working fine. This fix works only on 1.0 and 1.1 consoles since the first Xbox mother boards included a 1MB bios chip, this chip is divided into 4 256K banks, the steps described below are used to force the Xbox to use one of the other three banks since the primary bank has become corrupted. Boards 1.2 and beyond have a different bios chip this means the only possibility for fixing those is using a modchip to replace the faulty bios.

STEP 1: Open the XBOX using the TORX 20 screwdriver.

STEP 2: CAREFULLY remove the DVD and Hard Drives (After grounding yourself of course) STEP 3: Unplug All POWER and IDE cables. Also remove USB controller board.

STEP 4: Remove all screws securing the motherboard to the case. CAREFULLY remove board.

STEP 5: Flip over motherboard, locate the following items: Capacitor C6R3 and Resistor R7R2



STEP 6: Solder the jumper wire from the A18 or A19 to the ground point at the right side of the capacitor.

STEP 7: CAREFULLY re-install ALL components and test. If all works properly then GREAT!! If it is still in a coma then you'll have to solder to the other point. For example: If you soldered to A18 and you still have a coma console then you'll need to repeat the steps above except solder to the A19 point and re-test. If problems still persist, all is not lost. Repeat steps above except solder to BOTH points.

I used .022 ROSIN CORE solder and 28AWG wire for mine and it works perfect !!



Xbox EEPROM Fix

A Fast & Legal way to reflash your EEPROM with Cromwell

Just in case you manage to do something stupid and fry your EEPROM (and your box won't boot anymore), you can fix this with these easy steps since Cromwell provides everything to flash your EEPROM

Requirements

- EEPROM backup, before the disaster (if you don't have one, ask a friend who doesn't play on Live
- Flashable mod

Quick install

Download the patched Cromwell image here: http//arisme.free.fr/Xbox/Reflash/Cromwell-patched.zip

Download the EEPROM patcher here: http/arisme.free.fr/Xbox/Reflash/addeeprom.zip

Unzip the image and the patcher, put both in the same directory with your EEPROM image, and patch the Cromwell image with your EEPROM: **addEeprom cromwell-patched.bin eeprom.bin** Program your mod with cromwell-patched.bin

Boot your box and wait a few seconds - you should see a message "EEPROM flash - status: SUCCESSFUL"

Your EEPROM is now restored; you can turn off your box and reflash with your favorite bios ... or install Linux. As a side note, if you want to install Linux I'd suggest you to download an official Cromwell image as I'm not sure of the quality of this build.

GPL compliance

Diff to Cromwell here: http/arisme.free.fr/Xbox/Reflash/diff-BootResetAction.gz

AddEEPROM source here: http/arisme.free.fr/Xbox/Reflash/addeeprom-src.zip

Note that you'll need a fairly recent gcc to build Cromwell - 3.2.3 seems to generate something consistent if not perfect:



Repairing Traces and Lifted Pads

Here is a photo of an Xbox motherboard that has a failed mod attempt. Prior to fixing the traces the box would attempt to boot three times and then go to the flashing red and green led. The orange line in the upper center is where a conductive pen was used to attempt to re-connect a lifted trace. Also, not so obvious is that the pad above it was lifted and is not connected.

NOTE: Always use a 15-20 Watt soldering iron for work on a motherboard. I cannot stress this enough, if you think it can be done with a 30-40 watt iron you are making a costly mistake. This happens way too often and it can all be prevented for $\pounds4.00$



To resolve this problem the goal is to reconnect both the originating point and the terminating point with a length of wire. Cut 30AWG insulated wire to length as appropriate, strip and tin the ends.

As you can see the lower blue one is tough to get at, without heating up the orange component with the iron.



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Using a 15-20 Watt soldering iron tin the points and the ends of the wires with solder. All you need to do is make contact, don't focus on getting a large amount of solder, a wire that stays in place is all you need there will never be any stress on the wires and it is not a race, take your time. Use an X-Acto knife to scrape off any green board material away from the solder points. For this fix I needed to solder two wires, start with the hardest one first (the blue one), I spent about 20 minutes trying to attach to the trace itself and gave up and decided to try to solder at the termination point next to the orange component you see in the pic. This took about another 20 minutes to get a good connection. The second wire is easily accessible and took less than 30 seconds to complete.



Original Xbox Controller Repair

Opening a Controller - Don't Suffer With Sticky Buttons!!

By far the easiest fix, may as well spend the 30 minutes it takes to clean them up. Nothing worse than dieing because of a missed shot or jump! So for those of you that need a little encouragement here we go.

Start with a controller with sticky buttons.

Get the necessary tools, a Philips cross head screwdriver No1 and Find the screw holes



Unscrew and remove them, flip the controller back so the screw holes are down. Take note of where the buttons go! Lift off the top cover.



The buttons will be falling all over the place, don't worry about that it goes together easy.



You can now safely remove all the buttons and rubber cups they sit in.



I gave all the buttons and D-pad a nice bath in warm soapy water. If the board has become drenched with your favorite soda or whatever use some mild soapy water on a rag to clean it up, stay away from window cleaner and other harsh cleaners. Yes, you can put soapy water onto a board and it does not burst into flames or anything, just don't soak it and try to stay away from components as much as possible. The most important thing is to let it dry COMPLETELY before attempting to use it.

Look at the controller while it's all apart, the rubber pads act as a little cup to contain any drips of liquid, the controller sticks act like little umbrellas to keep the important pieces underneath clean and each of the buttons are keyed so they can only go back into the controller the right way.



Once the buttons are all nice clean and dry, get the top cover out and start putting the buttons back in place.

Now put the rubber cups in place, these are keyed as well and only fit properly one way.





Alright, now we are ready to take the bottom and lower it on top of the buttons and top cover.



Put the screws back where they were and you are done!

Fix your broken Xbox controller cord.

Cut away the damaged portion of cord and strip back the insulation a couple of inches.



Remove the shielding but leave a half inch or so to we can patch that back with some tinfoil later.



Strip a quarter inch of the wires and tin them with solder, notice the differing lengths in this picture.

By keeping the joints separated the chance of the wires shorting is reduced significantly. This also allows your patch to be smaller in width since the electrical tape is spread out further and not in a single area.





Solder them together and wrap each individually with electrical tape



Repeat for each wire and tape the whole bundle together



Wrap the bundle in tinfoil and make sure to make contact with the tinfoil and remaining shielding on both ends, the shielding helps cut down on interference.



Wrap the whole mess in electrical tape, use enough to make it as solid as possible so it does not bend, this reduces the chances of having to open it back up again to re-repair.



Xbox Controller Cord Replacement AKA Opening an Xbox S-Type Controller

Begin with a controller with known physical damage to the cord. Or one you suspect has a bad cord. (Like if you move it a certain way it works as soon as you move the cord in a certain way it says controller disconnected etc)

Remove the screws holding the controller together (7) Detach the motors remove the circuit board screws and memory card screws (6) remove the circuit board, and memory card socket.



Xbox Locks Up / Flashing Red/Orange

Heat needs to be removed from your Xbox for it to function properly. If you are starting to see random lockups and odd artifacts in graphics it may be time to clean out your console. Keep in mind that in game lockups can also be caused by DVD issues but if can stick your Xbox in a cold place and notice that this gives you stable play time read on.

If you're Xbox only locks up only during games and especially only in specific spots during games see page 3 to find out about dirty disc errors, if your Xbox locks up even in the green

games see page 3 to find out about dirty disc errors, if your Xbox locks up even in the green navigation screen continue on.

Opening a console (voids warranty) Remove hard drive and DVD drive, leave the rest of the system intact



Start by blasting out the heat sinks with compressed air and work your way out from there, the heat generators are circled in red and the cooling inlets and outlets are in blue. Continue by cleaning the dust from the surface of the board using compressed air. If you got a fresh new can of air, be sure to use some of it first so it doesn't spray out the liquid propellant while you are moving it around. Coating your board and electronics with this subzero liquid can cause damage. Pay special attention to fully clean the air holes at the front and sides of the case When reassembling, an aftermarket heat sink can be added to the NVIDIA MPCX chip to allow it to cool more effectively.



Track down some 1X1X1/3 inch ones with self adhesive thermal pads to do the job. You can also find these at the local computer store or salvage one from an old motherboard if you have some adhesive thermal paste to affix it.



Once you have thoroughly cleaned the motherboard using compressed air, remove the backing from the heat sink and place it squarely on top of the chip, continue to put firm (within reason) pressure on it for two minutes.

Now to take the last step to improve cooling as much as possible we will replace the standard power source for the fan with a higher voltage one to make the fan run faster.

By using a standard pass through connector such as this one we are able to tap the hard drive power and connect it to the case fan. By using the power supplies full 12V power as apposed to the motherboards 7-8 volts we increase the RPM of the fan. The fan blows harder, more noise, and more cooling.



I know this will make a big difference in the cooling, I don't know if it will fix your system or not. If you are getting random lockups this will probably be worthwhile at least reducing their frequency. Each situation is different and some will perform these mods and see no improvement some will see perfect performance after the changes.



1.6 Xbox will not power on

I found this to be the case after working on a failed mod board. I was in the process of repairing traces and booted it many times without issue then suddenly without warning the box would suddenly not respond to power or eject buttons.

I found the collector of the transistor (circled in blue) to be producing unstable voltage of less than 3v. This confirmed the issue the board was having, I purchased some of the MMBT3906LT1 transistors and found replacing it resolved the power on issue.



To install I found a good set of tweezers essential for positioning it and sharp knife for removal. With the tip of the knife gently pry up on the single conductor side, heat the side with the single conductor and bend it upwards then repeat on the other side with the dual contacts. Installing was fairly easy as well once it is properly positioned, solder the single contact at a low temperature and continue on to the side with dual contacts once positioned properly.



Fan Replacement -- Alternate Power Source for Fan

If your Xbox starts to flash yellow after playing for several minutes just fine, you may be seeing some heat issues.

This can be caused by many situations, pile of dirty clothes not allowing enough air circulation, running it anywhere it is destined to get too hot. Also they do get clogged with dust from time to time as well. Another frequent problem is failure of the case fan; occasionally the power header on the board fails.

Replace Fan:



Use something to pry out the two tabs on either side of the fan that hold it in place. I use the T10. The fan is removed by sliding it up about a quarter inch and then will freely move forward. Start by releasing one side enough so that you can pull up on the fan and the clip does not fall back in place. Then proceed to the other side and you should be able to move the fan up and out.

Alternate Power Source for Fan



Go to your local computer store and find one of these. If you have a box of adapters that came with assorted PC case fans and may have one lying around.

Insert it inline to the cord going to the hard drive and your all set! Whenever the Xbox is on so is the fan just as it is with the motherboard power header. This is also known as the 12V fan mod. By going straight to the power supply 12V is provided to the fan rather than the 8 or so the motherboard provides, faster fan, more cooling.



The Short Xbox Diagnosis Answer List

Here is the short list of Problems and Solutions to fix broken Xbox consoles, if you are looking for an elegant answer keep reading the forums a few exist. If you want to just swap out the broken component and get up and running here is a list of every error and what is suggested to replace. This is not an infallible list but should handle the bulk of problems accurately.

Problem: Any LED error (like it tries to boot three times then flashes red and green) or any Call customer service message **EXCEPT Call Customer Service #10, 11, 12 Answer**: Replace Xbox Mother Board and Hard Drive

Problem: Your Xbox cannot recognize the disk, AKA Dirty Disk Error or Call Customer Service #10, 11, 12 or DVD drive will not open. **Answer**: Replace Xbox DVD drive

Infrequent exceptions to above

Problem: DVD drive will only open with manual eject via paperclip hole, but will close using eject button

Answer: Replace Mother Board and Hard Drive

Problem: Get Dirty Disk Error even after replacing DVD drive **Answer**: Replace Yellow DVD cable (this instance is rare but does occur on occasion)

Problem: Xbox will not power on, neither ejects nor power button respond, no sounds or lights from the Xbox

Answer: Replace Xbox Power Supply

(There could be other causes of the above condition but often the power supply is the culprit)

Problem: Xbox eject works but Power button does not or vice versa **Answer**: Replace Xbox Power Switch Assembly

Problem: One or more game ports do not work **Answer**: Swap ports 1 &2 with 3&4 if the problem travels with the swapped port; replace the port if it does not replace the USB Daughter Board



DVD DRIVE FAILURE

DVD Drive failure most common problem, this ranges from dirty disk error (DDE) message shown on screen to inoperability of the drive door, skipping in movies, slow load time or the call customer service errors 10, 11, and 12

Options:

1. Replace with PC DVD drive. Downside is you end up with a console that cannot play standard X-Box games, you need to install a mod chip to replace the stock bios to make the drive usable and you need some soldiering skill if you want the button to work on the front of the console. Upside is faster load time and you can still play DVD's plus this will have little problems when it comes to reading CDR and DVDR media (of course only used to install linux).

Link #1 for LG DRD-8160B drive here: http://xbox-scene.com/articles/lg-dvd2.php Link #2 for multiple drive models here: http://xbox-scene.com/articles/dvddrive.php

2. Replace with X-box DVD drive. Downside Microsoft will not sell replacement drives so you must go with a used one, how much longer will your "new" drive last? Upside, no modifications are needed for your X-Box.

3. Fix existing DVD drive.

4. If your original Xbox DVD drive is dead, completely, no life at all, this may help you. There are 2 small fuses on the drive PCB on the opposite side to the BA chips (look elsewhere to see how to get to them) they are brown rectangles with the markings "MP200" on them. If either of these is open circuit (blown) replace it with a 200mA fuse. I think I broke mine whilst unplugging the yellow wired connector before the Xbox had properly switched off!!!